

Daniel Olshansky

Senior Video Editor

CONTACT

646-549-6263

tantrum@gmail.com

thecompoundeye.com

CORE COMPETENCIES

- Creative Direction
- Team Leadership
- Mentoring
- Post-Production
- Adobe Premiere Pro
- After Effects
- Project Management
- Client Communication
- Video Editing
- Commercials & Promos
- Digital Content
- Social Media Production
- Budgeting

LANGUAGES

English (Native)

Russian (Fluent)

HOBBIES & INTERESTS

- Exploring AI technologies
- Photography
- Music production

PROFILE

Senior Video Editor with 15+ years of experience in film and television post-production. Known for delivering high-impact content for leading networks and brands including HBO, Showtime, A&E, Adobe, Tiffany & Co., and M.A.C Cosmetics. Expert in multimedia software and multiple video/audio formats. Proven track record of leading creative teams, developing award-winning advertising campaigns, and delivering exceptional results under tight deadlines. Passionate about exploring AI and emerging technologies to enhance storytelling and workflow efficiency.

WORK EXPERIENCE

Creative Director

March 2018 – July 2025

Fireshot · New York, NY

- Managed a team of creative professionals, ensuring projects were completed on time and within budget; led high-profile campaigns for luxury and entertainment clients including Tiffany & Co., M.A.C Cosmetics, A&E, and Showtime.
- Spearheaded creative concepts and advertising campaigns that earned recognition in industry publications.
- Mentored interns and new team members, fostering a culture of creativity and high productivity.
- Collaborated with cross-functional teams to deliver integrated multimedia campaigns.

Freelance Video Editor

June 2007 – Present

The Compound Eye (Self-Employed) · New York, NY

- Expertly cut and produced short films, commercials, and promos for a diverse clientele, including premium networks.
- Built a robust portfolio including interviews, music videos, and corporate content; consistently engaged by top-tier clients for high-visibility projects.
- Developed creative solutions to meet tight deadlines and client constraints, maintaining long-term relationships.
- Collaborated with producers, directors, and editors to ensure quality control and brand consistency across all deliverables.
- Utilized Adobe Premiere Pro, After Effects, and other industry-standard software to achieve broadcast-quality results.
- Produced digital content optimized for social media platforms, increasing engagement for key clients.
- Demonstrated ability to work effectively both independently and as part of a team, often serving as lead editor on high-stakes projects.

Director of Development

December 2006 – February 2010

The Hub Studios · New York, NY

- Partnered with communications team to design effective marketing materials and campaigns for emerging media clients.
- Created concepts for numerous TV shows and advertising initiatives, laying groundwork for future network partnerships.
- Managed a team of senior and junior editors, overseeing project timelines and quality.

EDUCATION & PROFESSIONAL DEVELOPMENT

Fiorello H. LaGuardia High School of Music & Art and Performing Arts

High School Diploma, Focus in Film/Video Production | 2002 – 2006

- Concentrated in film and media studies; produced multiple short films and editing projects.
- Recipient of the "Outstanding Achievement in Film" award for senior thesis project.

City-As-School High School (Dual Enrollment Program)

College Credits in Media Studies (affiliated with CUNY) | 2004 – 2006

- Earned 18 college credits through CUNY-sponsored courses in media theory, digital storytelling, and film history.
- Selected for a pilot program combining high school curriculum with college-level film workshops.

Online & Continuing Education (Selected Courses)

Ongoing professional development in AI and advanced editing

- AI for Creatives** – University of the Arts (Coursera, 2024): Explored generative AI tools for video and image synthesis.
 - Advanced Color Grading with DaVinci Resolve** – LinkedIn Learning (2023): Mastered color theory and grading techniques.
 - Machine Learning for Media** – Stanford Online (short course, 2024): Applied ML concepts to content personalization and editing automation.
 - Digital Storytelling & Immersive Media** – Berklee Online (2022): Integrated sound design and interactive elements.
 - Premiere Pro Masterclass** – Udemy (2021): Deep dive into advanced workflows and team collaboration.
- Continuously updating skills in AI-driven editing tools and emerging technologies.